Marijuana and alcohol increase crash avoidance reaction time in a driving simulator test at blood concentrations below commonly-used per se ‘Cut-offs’ for Intoxication

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The present study demonstrates marijuana- and alcohol-induced impairment of a driving-relevant measure in a driving simulator task at (estimated) blood alcohol and THC concentrations that are below the per se cut-off for impaired driving in several states. The subject was an adult male with a history of occasional alcohol use (2-3 times/week for the past 6 months) and ...
Addiction

Addiction is usually linked to psychoactive drugs. This is only approximately true, since one can be addicted to common objects such as starch and to abstract items such as some habits, such as attachments to certain objects, often known as fetishism. Moreover, the common use of such drugs, especially alcohol and opium, are seldom addictive. Hence, addiction is a stat ...